**BFA in Illustration (488035) MAP Sheet**
Fine Arts and Communications, Design
For students entering the degree program during the 2022-2023 curricular year.

This is a limited enrollment program requiring departmental admissions approval. Admission to BYU does not guarantee admission into this program.

<table>
<thead>
<tr>
<th>University Core and Graduation Requirements</th>
<th>Suggested Sequence of Courses</th>
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</thead>
<tbody>
<tr>
<td><strong>University Core Requirements:</strong></td>
<td><strong>FRESHMAN YEAR</strong> 1st Semester</td>
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<tr>
<td>Requirements</td>
<td>DESIL 101</td>
</tr>
<tr>
<td>#Classes</td>
<td>1.0</td>
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<tr>
<td>Hours</td>
<td>3.0</td>
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<tr>
<td>Classes</td>
<td>REL A 275</td>
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<tr>
<td>Religion Cornerstones</td>
<td>DESIL 253</td>
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<tr>
<td>Teachings and Doctrine of The Book of Mormon</td>
<td>3.0</td>
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<tr>
<td>First-Year Writing or American Heritage</td>
<td>ARTHC 201</td>
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<tr>
<td>Religion Cornerstone course</td>
<td>2.0</td>
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<tr>
<td>General Education courses, university requirements, and/or</td>
<td>4.0</td>
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<tr>
<td>general electives</td>
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**The Individual and Society**

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**Skills**

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**Arts, Letters, and Sciences**

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**Core Enrichment: Electives**

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**Graduation Requirements:**

Minimum residence hours required | 30.0 |
Minimum hours needed to graduate | 120.0 |

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**SOPHOMORE YEAR**

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**SENIOR YEAR**

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**Note:** This degree program requires a minimum of 120 hours for graduation. Students are encouraged to complete an average of 15 credit hours each semester or 30 credit hours each year, which could include spring and/or summer term. Taking fewer credits substantially increases the cost and the number of semesters to graduate.

**Students are encouraged to enroll in illustration electives during junior and senior years in the program to focus on desired markets.**
BFA in Illustration (488035)
2022-2023 Program Requirements (72 Credit Hours)

The Illustration BFA program is a limited enrollment program requiring department admissions approval. Interested students should declare their pre-major intent, complete DESIL 101 and submit an online portfolio of their work to obtain pre-BFA status. Pre-BFA status application deadlines are at the end of Fall semester, Winter semester, and Spring term. Successful applicants will go on to complete foundational courses before applying for admissions to the Illustration BFA major.

Only students granted pre-BFA status are to complete the foundational courses and then may apply for the BFA professional program through a portfolio review in June.

REQUIREMENT 1 Complete 1 course

PREREQUISITE COURSE: DESIL 101 - Drawing and Composition

Apply for pre-BFAs status via portfolio review.

REQUIREMENT 2 Complete 3 courses

FOUNDATIONAL COURSES:
- DES 150 - Introduction to Life Drawing
- DESIL 130 - Illustration Fundamentals
- DESIL 140 - Introduction to Digital Illustration

Apply to the Illustration BFA program.

REQUIREMENT 3 Complete 3 courses

AFTER ADMISSION TO THE MAJOR, COMPLETE THE FOLLOWING:
- DESGD 243 - Typography 1
- DESIL 230 - Painting Fundamentals
- DESIL 240 - Intermediate Digital Illustration
- DESIL 250 - Intermediate Life Drawing
- DESIL 253 - Environment Design
- DESIL 330 - Conceptual Illustration
- DESIL 350 - Advanced Life Drawing
- DESIL 353 - Narrative Illustration

REQUIREMENT 4 Complete 2 courses

DES 111R - Design Lecture Series

You may take this course up to 2 times.

History & Critical Studies Courses:

REQUIREMENT 5 Complete 4 courses

*ARTH 201 - World Civilization to 1500
*ARTH 202 - World Civilization Since 1500
DES 390 - Design Theory and Visual Culture
DESIL 354 - Survey of Illustration History

You may take this course up to 3 times.

REQUIREMENT 6 Complete 5 courses

DESIL 451 - Senior Illustration Studio 1
DESIL 452 - Senior Illustration Studio 2
DESIL 488 - Professional Practices for Illustrators
DESIL 490 - BFA Illustration Capstone Project: Research
DESIL 491 - BFA Illustration Capstone Project: Implementation

You may take this course up to 2 times.

REQUIREMENT 7 Complete 12.0 hours from the following course(s)

- ART 225 - Printmaking Fundamentals
- ART 328R - Figure Drawing and Painting
- ART 356R - Figure Sculpture
- CSANM 340 - Introduction to Game Design
- DES 381 - Interdisciplinary Motion
- DES 394R - Special Topics
- DES 480 - Interdisciplinary Motion 2
- DES 496R - Academic Internship: Professional Internship
- DESAN 260 - Basic Storyboarding
- DESGD 245 - Design 2
- DESIL 340 - Three-Dimensional Digital Illustration
- DESIL 357 - Sketchbook
- DESIL 358 - Character Design for Illustrators
- DESIL 394R - Special Topics
- DESIL 452 - Concept Design
- DESIL 453R - Directed Studies in Illustration
- ENT 101 - Introduction to Entrepreneurship
- MKTG 201 - Marketing Management
- STDEV 317 - Job and Internship Search Strategies
- CSANM 481 - Animation: Character Design

You may take this course up to 6 credit hours.

The BYU BFA Illustration program prepares students to excel as illustrators and artists in the evolving creative industry. Our students learn to develop competitive portfolios which enable them to find opportunities in a variety of roles, including freelance and in-house illustration. Graduates from our program establish themselves professionally as children’s publishing illustrators, entertainment industry creators, and independent artists, and are the recipients of many awards. Illustration students also benefit from the frequent visits from established artists, representing areas such as publishing, film, animation, and design, who share their unique insights to the next generation of illustrators. Our professional associations include the Society of Illustrator New York and LA, The Society of Children’s Book Writers and Illustrators, the Portrait Society of America. We also encourage attendance at annual conferences, such as the ICON and CTN Conferences, our students are able to develop professional networks, as well as receive opportunities for internships throughout the world. This is often made possible through generous grants which fund these invaluable experiences.

CAREER OPPORTUNITIES:

Illustration graduates provide artwork for diverse genres within the creative industry, including book publishing (including children’s books, cover art, and graphic novels), online and print editorial illustration, product and marketing art, entertainment art (including concept art and visual development), textiles and licensing, and independent creative entrepreneurship.

ADMISSIONS:

Prospective BYU Students: Prospective students wishing to be admitted into the Illustration program semester should apply to BYU through the regular admissions process at: https://www.byu.edu/admissions. Admissions deadlines are available at: https://admissions.byu.edu/application-deadlines. Admission to BYU does not guarantee admission into Department of Design degree programs. Prospective students are strongly encouraged to apply for department scholarships. Apply online at https://designdept.slideroom.com, Go to https://designdept.byu.edu/department-scholarships for application deadline information.

Department Admissions: Illustration is a limited enrollment program which requires students to apply for acceptance through a department admissions process. Admitted BYU students should declare their intent to major in illustration, before enrolling in DESIL 101, the pre-requisite course. Upon the successful completion of DESIL 101, students should submit an online portfolio of work for review. Reviews are held at the end of Fall and Winter semester and Spring term. Apply online at: https://designdept.slideroom.com. Successful applicants will be granted pre-BFA status in order to complete foundational courses before applying for admissions to the Illustration BFA major.
Major Admissions: Upon completion of all pre-major courses, students apply for admission to the BFA major through a portfolio review held in June each year. Contact the department office at designdepartment@byu.edu or https://designdept.byu.edu for more information.

Transfer Students. Transfer students applying for admittance to the Department of Design are asked to submit an application and a portfolio on https://designdept.slideroom.com. Transfer applications for the Department of Design are reviewed year round by the illustration program. At the discretion of the area faculty, students are accepted into the department and placed at the appropriate level of study. Transfer applications are contingent upon acceptance into BYU, which is a separate application process. Admission to the department does not guarantee admission to Brigham Young University. For BYU deadlines refer to https://enrollment.byu.edu/admissions/deadlines.

Note: Students may apply to the Illustration pre-major and major programs twice.

DEPARTMENT SCHOLARSHIPS
Design majors are encouraged to apply for Department Talent Awards and other scholarships. Go to https://designdept.byu.edu/department_scholarships for funding information and application deadlines.

INTERNSHIPS:
Students interested in pursuing an internship should meet with the Illustration Internship Coordinator for advisement about location and type of internship that will best prepare them for success in the industry.

EQUIPMENT REQUIREMENTS:
Incoming BYU design students are asked to purchase a computer for their own convenience and to maximize their academic experience. Pre-major courses can be completed with the use of university labs, however most students prefer having their own computer. Certain advanced illustration workflows will require specialized software and hardware that is provided in department labs and classrooms.

The Department recommends the following configurations for illustration students: Apple MacBook Pro (or equivalent Windows PC) with sufficient capacity to support Adobe Creative Cloud (including Adobe Illustrator, InDesign, Photoshop, Premiere, After Effects, and Adobe Fonts, formerly known as Typekit). An iPad (with ProCreate) is a wonderful tool but is not an appropriate substitution for a MacBook because of its inability to run the Adobe Creative Suite.

Additionally, a design tablet and stylus are required, such as a Wacom Intuos Pro or Cintique. The BYU Store carries a full line of discounted computers, accessories and discounted software subscriptions.

DESIGN EDUCATION LICENSURE:
Design majors can add teaching licensure to their degree through the Art Education Licensure Program. This program prepares students with a design background to teach art and design in K-12 classrooms. The program includes 36 credits of coursework, with a semester of student teaching as the capstone project. To join the program, students must enroll in and successfully pass ARTED 276 (Introduction to K-12 Art and Design Education: Studio Methods, Media, and Explorations of teaching). For more information go to https://byuarted.weebly.com. Contact the Art Education Coordinator to discuss interest in the licensure option: Mark Graham at mark_graham@byu.edu.

DEGREE PROGRAM ADVISEMENT:
Students should contact the college advisement center at cfacadvice@byu.edu or call 801-422-3777 for information concerning undergraduate programs in the Department of Design.

Program coordinators are also appointed to counsel students about program objectives, course content and sequence, career goals, and other matters pertaining to their major field of study.

The advisor for this major is:
Justin Kunz, Associate Professor Telephone: 801-422-1826 Email: justin.kunz@byu.edu

MAP DISCLAIMER
While every reasonable effort is made to ensure accuracy, there are some student populations that could have exceptions to listed requirements. Please refer to the university catalog and your college advisement center/department for complete guidelines.

DEPARTMENT INFORMATION
Department of Design
Telephone: 801-422-7323
Email: designdepartment@byu.edu
Website: designdept.byu.edu

ADVISEMENT CENTER INFORMATION
1100 WCCB
Telephone: 801-422-3777
Email: cfacadvice@byu.edu
Website: cfacadvice.byu.edu

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